

# The Power is in the Trim

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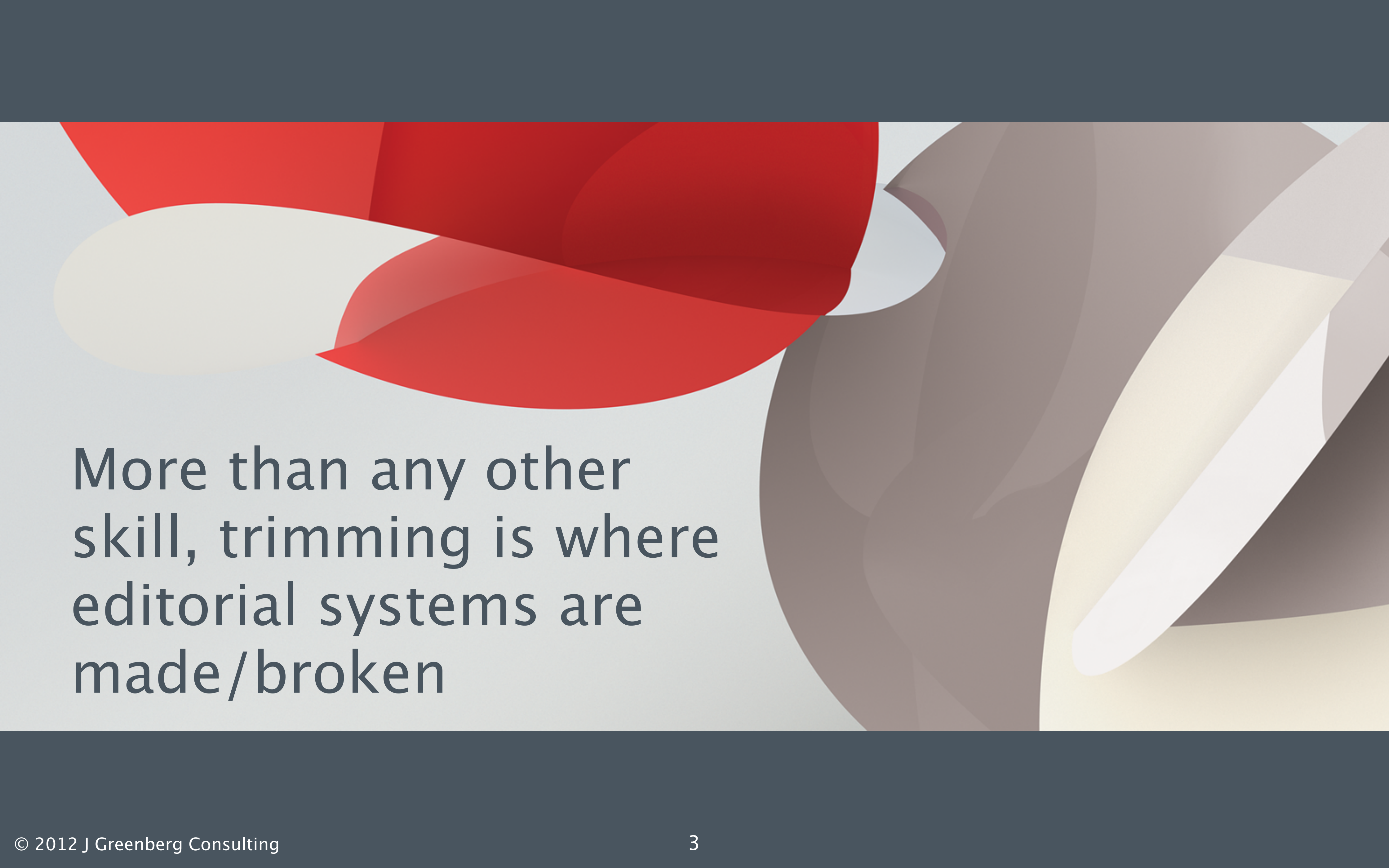


Ask questions!

Yes, it can have nothing  
to do with this talk!

Notes found at [JGreenbergConsulting.com](http://JGreenbergConsulting.com)



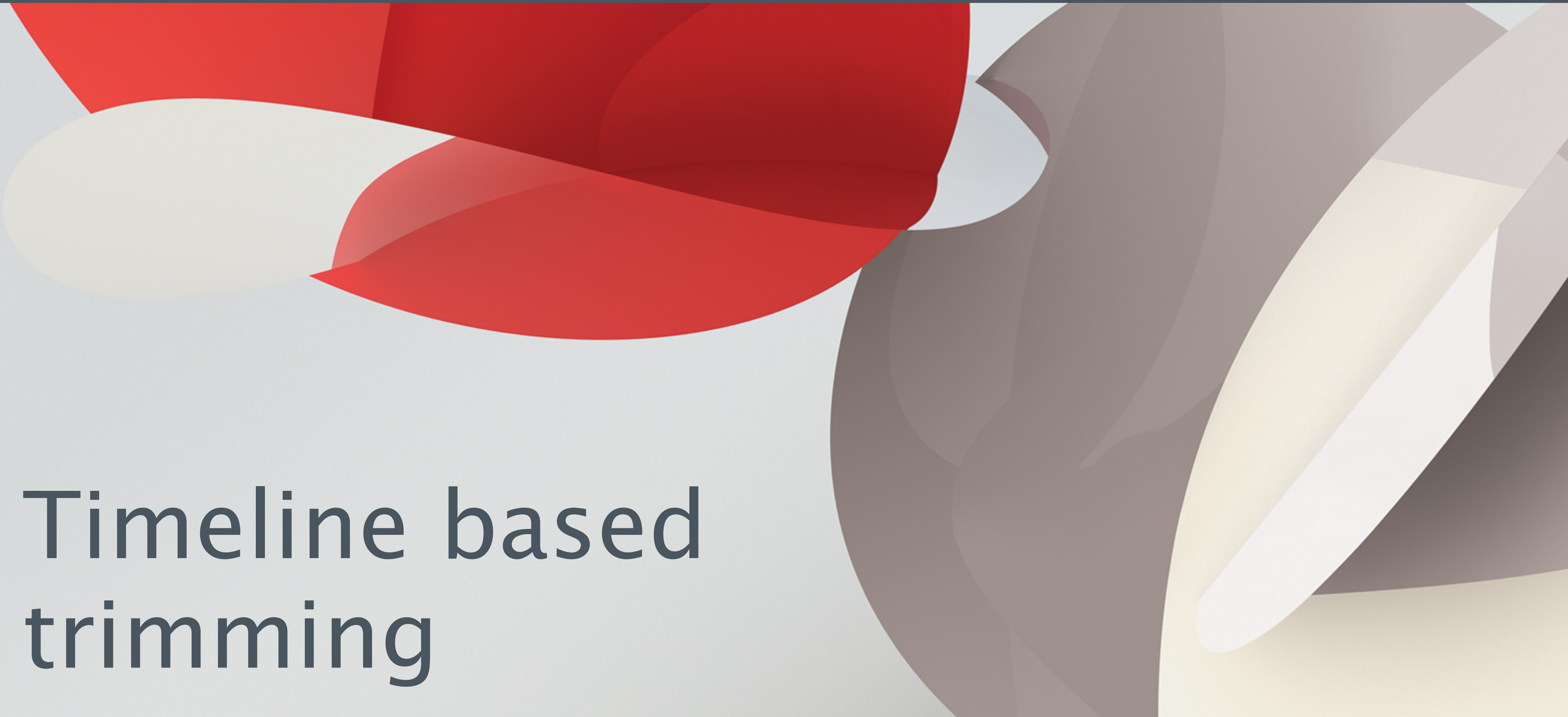


More than any other  
skill, trimming is where  
editorial systems are  
made/broken

# Types of trimming

- Trim in/out point
- Ripple Trim in/Out point
- Roll
- Slip
- Slide





# Timeline based trimming

# Trim in/out

- Red
- In the Source
- On the timeline
- +Alt key for perfect audio only sound removal.

# Ripple Trim In/Out

- Radio edit
- V+A together
- Danger of doing just video or just audio
- B – Bring the timeline with me.

# How Sync locks work

- Track based
- On by default
- Shift Click to quickly turn them off



# Roll Edit

- Usually used for a Split Edit
- N – like a stitch (visually)
- 2 rollers
- usually video only

# Improving Timeline trims

- Alt L/R arrows (+ shift)
- $\pm$  a number on the numeric keypad
- Control T (Shift T on a PC)
- Add Loop button
- Add Play around button

# Trim preference adjustments

- How many frames
- Click + trim
- Don't click – use up/down arrows (+ keyboard trimming)



# Extend Edit

- Variation of Roll Edit
- Alt key (Yes or no?)

# Ripple Trim to Playhead

- What keys make sense to put this on? (Hint: Where is extend?)

# Slip & Slide

- Think of ice
- “Slip” – The clips slips in place
- “Slide” – The clips slide down the time.
- keys are different





# Trim Monitor

# Trim “mode”

- T Key
- Opt 1-2-3 (pick a side)
- Works like the timeline trim – in fact, you can see it
- Very cool drag + trim





# Closing



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